The Domestic Game Farm Animal Regulations

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NOTE:
This consolidation is not official. Amendments have been incorporated for convenience of reference and the original statutes and regulations should be consulted for all purposes of interpretation and application of the law. In order to preserve the integrity of the original statutes and regulations, errors that may have appeared are reproduced in this consolidation.
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CHAPTER A-20.2 REG 10

The Animal Products Act

Title
1 These regulations may be cited as The Domestic Game Farm Animal Regulations.

Interpretation
2 In these regulations:
   (a) “Act” means The Animal Products Act;
   (b) “big game animal” means any of the following animals that is not held in captivity or that is held in captivity but not for the purpose of producing animal products:
      (i) an antelope;
      (ii) a caribou;
      (iii) an elk;
      (iv) a moose;
      (v) a mule deer;
      (vi) a white-tailed deer;
   (c) “carcass” means the intact edible portion of a domestic game farm animal that remains after the hide, head, feet and viscera have been removed;
   (c.1) “cervid” means a cervid that is:
      (i) an animal that is a member of the species of caribou, deer, elk or moose mentioned in paragraphs (e)(i)(B) to (G) and (e)(ii)(A) and (E); or
      (ii) an embryo from a member of the species mentioned in subclause (i);
   (c.2) “chronic wasting disease” means the disease commonly known as CWD:
      (i) that is from the family of diseases known as transmissible spongiform encephalopathies; and
      (ii) that can affect cervids;
   (c.3) Repealed. 10 Sept 2004 SR 75/2004 s3.
   (c.4) “CWD surveillance program” means the Cervid Chronic Wasting Disease Surveillance Program established pursuant to section 14.2;
   (c.5) Repealed. 15 Dec 2017 SR 126/2017 s3.
   (d) “domestic game farm” means the land and facilities on which domestic game farm animals are held for commercial purposes;
(e) “domestic game farm animal” means an animal that is held for the purposes of producing products and that:

(i) is a member of the following species, which are indigenous to Saskatchewan:

(A) the species of antelope having the scientific name *Antilocapra americana*;
(B) the species of caribou and reindeer having the scientific name *Rangifer tarandus*;
(C) the species of elk having the scientific name *Cervus elaphus nelsoni*, *Cervus elaphus roosevelti*, *Cervus elaphus manitobensis*, *Cervus elaphus nannodes* or any crosses between these subspecies;
(D) the species of moose having the scientific name *Alces alces*;
(E) the species of mule deer having the scientific name *Odocoileus hemionus*;
(F) the species of white-tailed deer having the scientific name *Odocoileus virginianus*;
(G) any interspecies hybrids of mule deer mentioned in paragraph (E) with white-tailed deer mentioned in paragraph (F); or

(ii) is a member of the following species, which are not indigenous to Saskatchewan:

(A) the species of fallow deer having the scientific name *Dama dama*;
(B) the species of bighorn sheep having the scientific name *Ovis canadensis*;
(C) the species of American thinhorn sheep having the scientific name *Ovis dalli*, including stone and dall sheep;
(D) the species of mouflon sheep having the scientific name *Ovis ammon*;
(E) the species of musk deer having the scientific name *Moschus* spp.;
(F) the species of mountain goat having the scientific name *Oreamnos americanus*;

(f) “domestic game farm licence” means a domestic game farm licence issued pursuant to section 5;

(g) “domestic game farm operator” means a person who holds a domestic game farm licence;

(h) “export certificate” means an export certificate issued by the minister pursuant to subsection 20(2);
(h.1) “herd inventory record” means a herd inventory record maintained by a domestic game farm operator pursuant to section 14.1;

(i) “identification tag” means an identification tag that is issued or approved by the minister pursuant to subsection 14(1) for a species of domestic game farm animal;

(j) “import licence” means an import licence issued pursuant to The Wildlife Act, 1998;

(k) **Repealed.** 15 Dec 2017 SR 126/2017 s3.

(l) “manifest” means a manifest for domestic game farm animals, in the form required by the minister;

(m) **Repealed.** 15 Dec 2017 SR 126/2017 s3.

(n) “process” means:

(i) to slaughter a domestic game farm animal; or

(ii) to process a domestic game farm animal into a carcass or products;

(o) **Repealed.** 15 Dec 2017 SR 126/2017 s3.

(p) “product” means an animal product produced from a domestic game farm animal, including an animal product from a domestic game farm animal that is to be used for the purposes of taxidermy;

(q) “transportation authorization permit” means a transportation authorization permit issued pursuant to the Health of Animals Act (Canada) by the Canadian Food Inspection Agency;

(r) “unique identification” means the tagging and marking of a domestic game farm animal by:

(i) placing an identification tag on the animal; and

(ii) ensuring that the animal is further identified by a tag, mark or electronic device that is chosen by the domestic game farm operator;

(s) “velvet antler” means antler before ossification;

(t) “veterinarian” means a veterinarian who is a registered member of the Saskatchewan Veterinary Medical Association, who is in good standing and who is authorized by the minister to conduct examinations of domestic game farm animals.
Prohibition
3 No person shall establish or operate a domestic game farm without a valid domestic game farm licence.

4 Jun 99 cA-20.2 Reg 10 s3.

Licence application
4(1) A person wishing to obtain a domestic game farm licence shall:
   (a) apply to the minister in the form required by the minister; and
   (b) provide the minister with any information that the minister may reasonably require.
   (c) Repealed. 9 Jly 2010 SR 67/2010 s3.

(2) Where a person wishes to obtain a domestic game farm licence to keep cervids, the person shall submit to the minister, in addition to the materials mentioned in subsection (1), a completed enrollment form, in the form required by the minister, for participation in the CWD surveillance program.


Licence issued
5 The minister may issue a domestic game farm licence to an applicant where the minister:
   (a) receives an application pursuant to section 4; and
   (b) is satisfied that the applicant has complied with these regulations.

4 Jun 99 cA-20.2 Reg 10 s5.

Expiry and renewal
6(1) Unless renewed pursuant to this section, a domestic game farm licence is a five-year licence and expires on December 31 of the fourth year following the year in which the licence was issued or renewed.

(2) A person wishing to renew a domestic game farm licence shall:
   (a) apply to the minister in the form required by the minister; and
   (b) provide the minister with any information that the minister may reasonably require.
   (c) Repealed. 9 Jly 2010 SR 67/2010 s4.

(3) The minister may renew a domestic game farm licence where the minister:
   (a) receives an application pursuant to this section; and
   (b) is satisfied that the applicant has complied with these regulations.

Suspension of licence

7(1) Subject to subsection (2), the minister may suspend a domestic game farm licence if a domestic game farm operator fails to comply with:

(a) the Act, these regulations or any other regulations made pursuant to the Act;

(b) The Diseases of Domestic Game Farm Animals Regulations; or

(c) section 32, 33, 43 or 44 of The Wildlife Act, 1998.

(2) The minister shall not suspend a domestic game farm licence without giving the domestic game farm operator an opportunity to make written representations.

(3) Notwithstanding subsection (2), if the minister considers that it is necessary to act to protect the public interest, the minister may immediately suspend a licence without giving the holder of the licence an opportunity to make written representations, but shall give the holder an opportunity to make written representations within 15 days after the date on which the minister takes that action.

(4) If the minister suspends a domestic game farm licence pursuant to this section:

(a) the licence is suspended until the minister is satisfied that the domestic game farm operator has complied with the Act, the regulations mentioned in clauses (1)(a) and (b) and the provisions mentioned in clause (1)(c); and

(b) the minister may prohibit the domestic game farm operator from doing any or all of the following during the suspension period:

(i) buying domestic game farm animals or products;

(ii) selling domestic game farm animals or products;

(iii) trading domestic game farm animals or products;

(iv) moving domestic game farm animals or products.

(5) Notwithstanding any other provision of these regulations, if the minister suspends a domestic game farm licence pursuant to this section, the domestic game farm operator is not required to dispose of his or her domestic game farm animals and is not in contravention of section 3 for keeping domestic game farm animals during the suspension period.

(6) The suspension of a domestic game farm licence pursuant to this section is in addition to any other penalty that may be imposed pursuant to any Act or law.

Crown land

8(1) Subject to subsection (2), no person shall establish or operate a domestic game farm on Crown lands administered pursuant to The Provincial Lands Act, 2016 without obtaining permission to do so in accordance with that Act and the regulations made pursuant to that Act.

(2) No person shall establish or operate a domestic game farm on lands designated as wildlife habitat lands pursuant to The Wildlife Habitat Protection Act or the regulations made pursuant to that Act.

4 Jun 99 cA-20.2 Reg 10 s8; 15 Dec 2017 SR 126/2017 s5.

Obtaining animals

9 No person shall obtain a domestic game farm animal or a big game animal unless:

(a) the animal is kept by a person who holds:

(i) a valid domestic game farm licence issued pursuant to these regulations; or

(ii) a valid licence issued pursuant to The Captive Wildlife Regulations; or

(b) the animal is imported in accordance with these regulations.

4 Jun 99 cA-20.2 Reg 10 s9.

Enclosure

10 Every domestic game farm operator shall ensure that the perimeter fence of the enclosure for the domestic game farm animals in the operator’s care is:

(a) at least 2.44 metres high for the species and interspecies hybrids of mule deer and white-tailed deer mentioned in paragraphs 2(e)(i)(E), (F) and (G);

(b) at least 2.1 metres high for all domestic game farm animals other than those mentioned in clause (a); and

(c) securely locked or latched so as to prevent the escape of domestic game farm animals.

4 Jun 99 cA-20.2 Reg 10 s10.

Stocking

11(1) No domestic game farm operator shall stock a new or expanded enclosure with domestic game farm animals without first obtaining the written approval of an inspector.

(2) A domestic game farm operator shall make every reasonable effort to ensure that all big game animals of the same species as the domestic game farm animals are removed from the enclosure prior to stocking the enclosure with domestic game farm animals.

(3) A domestic game farm operator who finds a big game animal in an enclosure, after stocking the enclosure with domestic game farm animals in accordance with this section, shall deal with the big game animal in accordance with section 13.
(4) If a dispute with respect to stocking an enclosure with domestic game farm animals arises between the domestic game farm operator and an inspector, the domestic game farm operator may refer the dispute, in writing, to the minister for resolution.


(6) Within 14 days after receiving written notification of the dispute, the minister shall render a written decision with respect to the dispute.

(7) Any decision of the minister pursuant to this section is final and binding on all parties affected by the decision.


Escape or release from captivity

12(1) No domestic game farm operator shall allow any domestic game farm animal in the operator’s care to be released into the wild.

(2) Every domestic game farm operator who operates a farm from which a domestic game farm animal escapes shall, immediately after discovering that the animal has escaped:

   (a) report the full details of the escape to an inspector; and

   (b) make all reasonable efforts to restore the escaped animal to captivity.


Reporting big game animals

13(1) Every domestic game farm operator who finds a big game animal that is attempting to gain entrance, or that has gained entrance, to an enclosure for domestic game farm animals shall immediately report the circumstances to an inspector or to a wildlife officer, as defined in The Wildlife Act, 1998.

(2) In addition to reporting the big game animal in accordance with subsection (1), the domestic game farm operator shall deal with the big game animal in accordance with The Wildlife Act, 1998 and the regulations made pursuant to that Act.


Identification and identification records

14(1) The minister may:

   (a) issue identification tags; or

   (b) approve identification tags:

      (i) issued or approved by an exporting jurisdiction; or

      (ii) issued by a person approved by the minister to issue identification tags, on any terms and conditions that the minister considers advisable.
(2) No person shall use an identification tag on an animal other than a domestic game farm animal.

(3) No person shall use an identification tag that identifies a year on a domestic game farm animal other than a domestic game farm animal born in the year identified on the tag.

(4) With respect to identification tags issued by the minister, the minister:
   (a) may determine a fee for issuing identification tags, and may determine different fees for issuing different types of tags; and
   (b) where a fee is charged pursuant to clause (a), may issue a credit or refund for any unused identification tags that are returned to the minister.

(5) Every domestic game farm operator shall ensure that:
   (a) all domestic game farm animals that the operator proposes to import into Saskatchewan:
      (i) bear, on their entry into Saskatchewan, a federal health of animals tag or a tag recognized by the exporting jurisdiction; and
      (ii) are uniquely identified on arrival at their first destination in Saskatchewan; and
   (b) all domestic game farm animals that the operator slaughters or transports, or that the operator authorizes be slaughtered or transported, are uniquely identified.

(6) Subject to subsections (7) and (8), every domestic game farm operator shall ensure that all domestic game farm animals born on the operator’s domestic game farm are uniquely identified by December 31 in the year in which they are born.

(7) The species and interspecies hybrids of mule deer and white-tailed deer mentioned in paragraphs 2(e)(i)(E), (F) and (G) must be uniquely identified by March 31 of the year following the year in which they are born.

(8) The species of fallow deer mentioned in paragraph 2(e)(ii)(A) must be uniquely identified by July 31 of the year following the year in which they are born.

(9) If a domestic game farm animal loses its unique identification, the domestic game farm operator shall replace the animal’s identification during normal operation and handling.

(10) Within 30 days after the dates specified in subsections (6), (7) and (8), the domestic game farm operator shall submit to the minister, or to any party designated by the minister, a copy of the record maintained in accordance with subsection (11) of all births, deaths and changes in identification that occurred on the domestic game farm in the year, including all on-farm slaughters.

(11) Every domestic game farm operator shall:
   (a) maintain a written record, in a form acceptable to the minister, indicating:
      (i) the birth and death, including slaughter, of each domestic game farm animal on the domestic game farm; and
      (ii) any movement of a domestic game farm animal on or off the domestic game farm;
(b) record the date of each event listed in clause (a) and the unique identification of the domestic game farm animal to which the event relates; and
(c) on the day a change in unique identification occurs, enter in the record:
   (i) the change in identification; and
   (ii) the date the change occurred.

(12) Every person who is required to maintain a record pursuant to subsection (11) shall:
   (a) retain the record for at least six years after the expiration of the person’s taxation year in which the record was created; and
   (b) make the record available for inspection by an inspector at all reasonable times.

Herd inventory record

14.1(1) Every domestic game farm operator shall maintain a herd inventory record, in writing and in a form acceptable to the minister, indicating with respect to each domestic game farm animal kept by the domestic game farm operator:
   (a) the animal’s species;
   (b) the animal’s unique identification, including any changes in unique identification and the date the change occurred;
   (c) the animal’s sex;
   (d) the animal’s date of birth;
   (e) if the animal was not born on the operator’s domestic game farm:
      (i) the date on which the domestic game farm operator acquired the animal;
      (ii) the name and address of the person from whom the animal was acquired; and
      (iii) the location of the farm from which the animal was acquired;
   (f) the animal’s date of death, the cause of death, if known, and any test results; and
   (g) where the animal is removed from the operator’s domestic game farm:
      (i) the date of removal;
      (ii) the location to which the animal was moved; and
      (iii) the name and address of the person acquiring the animal.

(2) Within 15 days of being requested by the minister to do so, a domestic game farm operator shall submit to the minister a copy of the operator’s herd inventory record.
(3) Every domestic game farm operator shall:

(a) retain his or her herd inventory record for at least six years after the expiration of the operator’s taxation year in which the herd inventory record was created; and

(b) make his or her herd inventory record available for inspection by an inspector at all reasonable times.


CWD surveillance program

14.2(1) The Cervid Chronic Wasting Disease Surveillance Program is established.

(2) The ministry shall administer the CWD surveillance program.

(3) The purpose of the CWD surveillance program is to detect, control and contribute to the eradication of chronic wasting disease in cervids held on domestic game farms.

(4) The minister may authorize veterinarians, or other persons whom the minister considers to be qualified, to carry out the inspection, testing and sampling of cervids that are necessary for the purposes of the CWD surveillance program.


Mandatory participation

14.3(1) Every domestic game farm operator who keeps cervids shall participate in and comply with the requirements of the CWD surveillance program.

(2) Where a domestic game farm operator who keeps cervids fails to participate in or comply with the requirements of the CWD surveillance program, the minister may suspend the domestic game farm operator’s licence in accordance with section 7.


Transitional - existing cervid licensees

14.4(1) In this section, “Saskatchewan Cervid Health Surveillance Program” means the Saskatchewan Cervid Health Surveillance Program for Chronic Wasting Disease, operated by the department since January 2001, in which participation by domestic game farm operators is voluntary.

(2) Every domestic game farm operator who, on the coming into force of this section, is enrolled in the Saskatchewan Cervid Health Surveillance Program is deemed to be enrolled in the CWD surveillance program.

(3) Every domestic game farm operator who, on the coming into force of this section, keeps cervids but is not enrolled in the Saskatchewan Cervid Health Surveillance Program must, within 30 days after the coming into force of this section:

(a) enroll in the CWD surveillance program, in the form required by the minister; and

(b) submit to the minister the operator’s herd inventory record.
(4) In accordance with section 7, the minister may suspend the licence of a domestic game farm operator mentioned in subsection (3) where the domestic game farm operator:

(a) fails to enroll in the CWD surveillance program within the 30-day period mentioned in subsection (3); or

(b) fails to submit his or her herd inventory record within the 30-day period mentioned in subsection (3).


Program requirements

14.5(1) For the purposes of the CWD surveillance program, every domestic game farm operator who keeps cervids shall:

(a) grant an inspector, or any veterinarian or other person authorized by the minister pursuant to subsection 14.2(4), access to the operator’s domestic game farm at all reasonable times to inspect all cervids kept at the domestic game farm;

(b) make all cervids kept by the domestic game farm operator available at all reasonable times for any inspection, testing or sampling that the minister considers necessary for the purposes of the CWD surveillance program;

(c) ensure there are adequate handling facilities on the domestic game farm for an inspector, or for a veterinarian or other person authorized by the minister pursuant to subsection 14.2(4), to carry out any inspection, testing or sampling mentioned in clause (b); and

(d) where a cervid dies for any reason, including slaughter:

(i) within 24 hours after the domestic game farm operator discovers the death, report the animal’s death to the minister; and

(ii) within 15 days after the domestic game farm operator discovers the death, submit to a laboratory designated by the minister any parts, tissues or other samples from the animal that the minister may specify, in a state adequate for laboratory inspection and testing.

(2) Notwithstanding clause (1)(d), the minister may specify that:

(a) deaths of cervids of a certain age need not be reported within the 24-hour period mentioned in that clause; and

(b) parts, tissues and other samples from those cervids need not be submitted for inspection or testing.

(3) For the purpose of regulating domestic game farming respecting cervids or administering programs for the detection, prevention or eradication of diseases, the minister may disclose to any government ministry, department or agency within or outside Saskatchewan any information provided to or obtained by the minister pursuant to these regulations respecting the domestic game farm operator’s cervid herd.


Import

15(1) No person, without obtaining an import licence and complying with any import restrictions or protocols imposed by the minister pursuant to The Diseases of Animals Act and any regulations made pursuant to that Act, shall import any of the following into Saskatchewan:

(a) live domestic game farm animals;
(b) domestic game farm animal semen;
(c) domestic game farm animal embryos.

(2) Every person who imports a domestic game farm animal that dies within 30 days after its acquisition shall immediately report that death to an inspector.

(3) No person shall introduce a new species of wildlife into Saskatchewan for the purpose of farming without:

(a) filing a development plan with the minister, in a form acceptable to the minister; and
(b) obtaining the minister’s written approval to introduce the species.

4 Jun 99 cA-20.2 Reg 10 s15.

Veterinarian’s report

16 Every person who imports a domestic game farm animal into Saskatchewan shall provide a copy of the veterinarian’s report made respecting that animal, if the animal is examined by a veterinarian during a provincially imposed quarantine period, to an inspector within seven days after the examination and before the animal is released from quarantine.

4 Jun 99 cA-20.2 Reg 10 s16.

Transport of live animals

17(1) Every person, when importing a live domestic game farm animal into Saskatchewan or exporting a live domestic game farm animal out of Saskatchewan, shall obtain a transportation authorization permit where required by the Canadian Food Inspection Agency, or properly complete a manifest, and submit a copy of the permit or manifest to the minister, or to any party designated by the minister, within 30 days after the date on which the animal is imported or exported, as the case may be.
(2) Every person who transports a live domestic game farm animal within or out of Saskatchewan shall:
   (a) hold in his or her immediate possession at all times during the transport:
       (i) a transportation authorization permit, where required by the Canadian Food Inspection Agency; or
       (ii) a properly completed manifest; and
   (b) provide the transportation authorization permit or completed manifest to the person who receives the domestic game farm animal from that person.

(3) Every person who authorizes the transport of a live domestic game farm animal shall submit a copy of the permit or manifest mentioned in subsection (2) to the minister, or to a party designated by the minister, within 30 days after the date of transport.

(4) Every person other than the minister who holds a transportation authorization permit or manifest pursuant to this section or who receives a copy of a permit or manifest pursuant to this section shall:
   (a) retain the permit or manifest for at least six years after the expiration of the person’s taxation year in which the permit or manifest was created; and
   (b) make the permit or manifest available for inspection by an inspector at all reasonable times.

(5) Except for sections 3, 4, 5, 9, 11, 15, 21 and 23 of The Livestock Inspection and Transportation Regulations, 1978, being Saskatchewan Regulations 242/78, those regulations apply, with any necessary modification, to the transportation of domestic game farm animals.

4 Jun 99 ca-20.2 Reg 10 s17.

Processing

18(1) No person shall slaughter a domestic game farm animal except in a humane manner.

(2) Subject to subsection (3), every domestic game farm operator who slaughters or authorizes the slaughter of a domestic game farm animal on his or her domestic game farm shall ensure that the hard antlers, horns, hide and carcass of the animal are labelled with the following particulars before they are removed from the farm:
   (a) the date of the slaughter;
   (b) the unique identification of the animal;
   (c) the species and sex of the animal; and
   (d) the domestic game farm licence number or the name of the domestic game farm operator.

(3) With respect to the species of fallow deer mentioned in paragraph 2(e)(ii)(A), only the carcass of the fallow deer must be labelled in accordance with subsection (2).
(4) Every person who processes a domestic game farm animal, product or carcass shall, on the receipt of the animal, product or carcass, other than velvet antler and hides, maintain a written record indicating:

(a) the date the animal, product or carcass was acquired;

(b) the species of animal or the species of animal from which the product or carcass was derived;

(c) either:
   (i) the domestic game farm licence number or name of the domestic game farm operator from whom the animal, product or carcass was obtained; or
   (ii) the name of the person who processed the animal, product or carcass; and

(d) if a product is to be used for the purposes of taxidermy, the name and address of the person from whom the product was acquired.

(5) Every person who is required to maintain a record pursuant to subsection (4) shall:

(a) retain the record for at least six years after the expiration of the person’s taxation year in which the record was created; and

(b) make the record available for inspection by an inspector at all reasonable times.

4 Jun 99 cA-20.2 Reg 10 s18.

Labelling of products intended for human consumption

19(1) Subject to subsection (2), every person who processes a domestic game farm animal or carcass for human consumption shall ensure that the meat or meat by-product or its package is labelled with:

(a) the name of the species of domestic game farm animal from which the product was derived; and

(b) either:
   (i) the domestic game farm licence number or the name of the domestic game farm operator from whom the animal or carcass was obtained; or
   (ii) the name of the person processing the animal or carcass.

(2) Subsection (1) does not apply to a domestic game farm operator who processes a domestic game farm animal or carcass into meat or meat by-products that are consumed on the domestic game farm.

4 Jun 99 cA-20.2 Reg 10 s19.
Export certificate for products

20(1) A person who wishes to obtain an export certificate from the minister to aid in the export of a product shall:

(a) apply to the minister in the form required by the minister;

(b) provide the minister with any information that the minister may reasonably require; and

(c) submit a fee of $25.

(2) On receipt of the items mentioned in subsection (1), the minister may issue an export certificate to the applicant.

4 Jun 99 cA-20.2 Reg 10 s20.

Inspection

21(1) Every domestic game farm operator shall make the domestic game farm and all domestic game farm animals held by that operator available for inspection by an inspector at all reasonable times.

(2) Every person who processes domestic game farm animals shall make all of his or her domestic game farm animal processing facilities available for inspection by an inspector at all reasonable times.

4 Jun 99 cA-20.2 Reg 10 s21.

22(1) Repealed. 15 Dec 2017 SR 126/2017 s11.

R.R.S. c.A-20.2 Reg 5 repealed

23 The Game Farming and Game Products Merchandising Regulations, 1989 are repealed.

4 Jun 99 cA-20.2 Reg 10 s23.

Transitional

24(1) In this section, “former regulations” means The Game Farming and Game Products Merchandising Regulations, 1989.

(2) Subject to subsections (3) to (6), every person who, on the coming into force of these regulations, is the holder of a licence issued pursuant to the former regulations is deemed to be a holder of a domestic game farm licence as if the licence were issued pursuant to these regulations.

(3) Any licence issued pursuant to the former regulations expires on the day that it would have expired if these regulations had not come into force.
(4) For any licence issued on or after January 1, 1999 pursuant to the former regulations, on the expiry of that licence pursuant to subsection (3), the licence holder may extend the licence by:
   
   (a) applying to the minister in the form required by the minister;

   (b) providing the minister with any information that the minister may reasonably require; and

   (c) submitting:

      (i) subject to subclause (ii), a licence extension fee of $50; or

      (ii) if the person applies for an extension pursuant to this section more than 60 days after the date on which the licence expired, a licence extension fee of $100.

(5) The minister may extend a licence mentioned in subsection (4) where the minister:

   (a) receives an application pursuant to this section; and

   (b) is satisfied that the applicant has complied with these regulations.

(6) A licence extended pursuant to this section becomes a five-year licence and expires on December 31 of the fourth year following the year in which the licence was issued pursuant to the former regulations but may be renewed in accordance with section 6 of these regulations.

4 Jun 99 cA-20.2 Reg 10 s24.